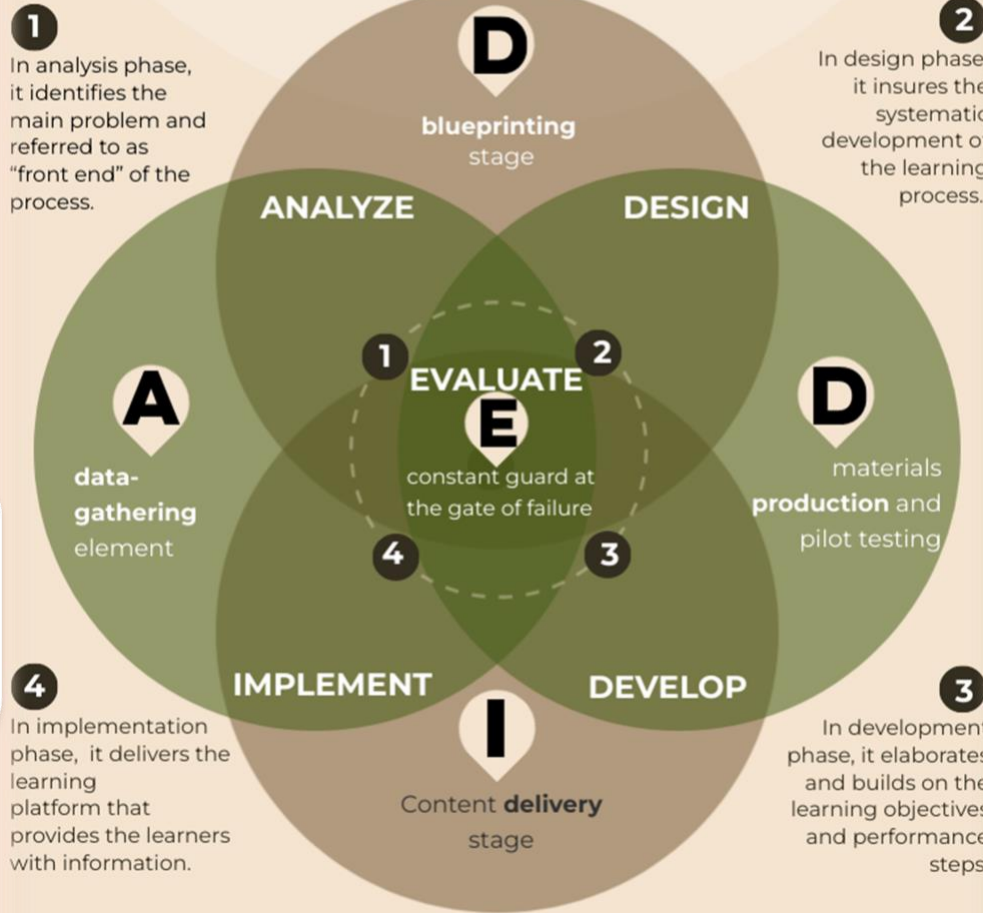


INSTRUCTIONAL DESIGN PROCESS

A systematic and reflective process of translating principles of learning and instruction into plans.



Evaluation takes place in every element and surrounds the instructional design process.

A

Be curious
What are the learning needs?

- Analyze job
- Select Task Functions
- Construct Job Performance Measures
- Analyze Existing Courses
- Select Instructional Setting

I

Dive in!
How will the learners be engaged?

- Implement Instructional Management Plan
- Conduct Instruction

D

Be creative
How will learners achieve specific learning objectives?

- Develop Objectives
- Develop Tests
- Describe Entry Behavior
- Determine Sequence & Structure

D

Get pilot-ready
What draft materials feedback do stakeholders have?

- Specify Learning Events/Activities
- Specify Instructional Management Plan & Delivery System
- Review/Select Existing Materials
- Develop Instruction
- Validate Instruction

E

Be reflective
How have learners shifted in skills and knowledge?

- Feedback
- Control
- Research
- Intervention
- Power games
- Conduct Internal/External Evaluation
- Revise System

Instructional designers need to familiarize themselves with the various learning theories and concepts so that they can refer back to them when they experience new and/or complex design problems.

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